

Given
for
You

A JOURNEY
WITH JESUS
CARD SET

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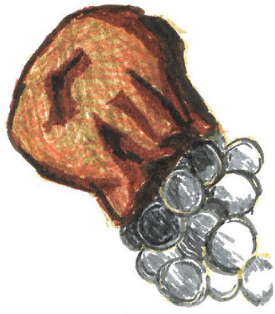
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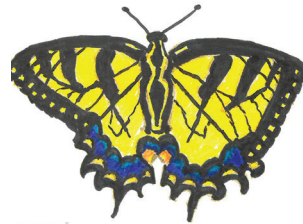
30 Pieces
of Silver



Bread



Butterfly



Cross



Crown of
Thorns



Donkey



Foot
Washing



Hallelujah



Nails



Palm
Branches



People
Cheering



Praying
Hands



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Road to Jerusalem



Rooster



Spices



Towel



Triumphal Entry



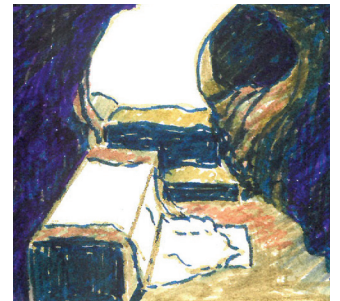
Wine



Last Supper



Empty Tomb



Thank you
Bethlehem
Foundation!

Illustrations by
Jordan Mesenbourg

Layout by
Karen Walhof

Ways to play for 2-6 players

MATCHING

Place images facing down. Turn two cards over at a time. If they match, the player keeps the cards and they go again. If not, they turn cards back over, and the next player goes. The person with the most matches wins!

OLD CROSS (LIKE OLD MAID):

Take out the one of the cross pairs, so that there is only one cross in the deck. Shuffle the cards and deal. Each player removes all pairs from his hand face down. The dealer then offers their hand, spread out face down, to the player on the left, who draws one card from it. This player discards any pair that may

have been formed by the drawn card. The player then offers their hand to the player on their left. Play proceeds in this way until all cards have been paired up except one – the old cross – which cannot be paired. The player who has that card is the Old Cross.

GO FISH:

The dealer deals five cards to each player. The remaining cards are placed face down to form a stock. The player to the dealer's left starts. A turn consists of asking a specific player for a specific card. For example, if it is my turn I might say: "Mary, please give me your cross." The player who asks must already

hold the other pair. If the player who was asked (Mary) has cards of the other pair, she must give the other pair to the player who asked for them. That player then gets another turn and again may ask any player for any other pair already held by the asker. If the person asked does not have the other pair, they say, "Go fish!" The asker must then draw the top card of the undealt stock. If the drawn card is the pair asked for, the asker shows it and gets another turn. If the drawn card is not the pair asked for, the asker keeps it, but the turn now passes to the next player to the left. The one with the most matches wins!