

Explanation of the Forgiven Cards



The playing cards are what govern the game. Each card has a tidbit of information about Jesus on the card. Follow the instructions of the cards to play the game. Here is an explanation of each:

If the player draws cards #3, #5, #6, #8, or #12 , the player moves one pawn forward to the corresponding number of spaces.

Card #1: A player must move either one pawn to start or move one pawn already in play forward one space.

Card #2: A player must move either one pawn to start or move one pawn already in play forward two spaces. Once done, the player may draw again.

Card #4: A player must move one pawn backward four spaces, even if in the “holy zone.”

Card #7: A player must move either one pawn forward seven spaces or can split the total of seven spaces between 2 pawns in a forward direction. No pawn can be moved backwards.

Card #9: A player must either ask for forgiveness about one thing and move one pawn to move forward nine spaces or forfeit a turn.

Card #10: A player must either move one pawn forward 10 spaces or one pawn backwards one space.

Card #11: A player must either move one pawn forward 11 spaces or change places with another player’s pawn.

Forgiven Card: If a player draws a “Forgiven” card, they choose a pawn from the start that is not their own to take their place on the board. Their pawn returns to start.